

**Rules – U16 – U18 Steve Richey Tournament of Champions**  
**January 16<sup>th</sup>-19<sup>th</sup>, 2025**

Game Times:

1. All games will consist of three 15 minute stop time periods. **(NO overtime in round robin)**
2. **There is a 3 minute warm-up at the start of each game, which starts when the Zamboni door closes.**
3. All teams must be prepared to start their game 15 minutes prior to the scheduled start time. This doesn't apply for the first game of the day or Playoff games. **Games may start early at the discretion of the referees, arena staff and the tournament committee. Teams will be notified if the game is going to start early.**
4. Floods will be before the game and after the second period.
5. For the **Quarter, Semi and Championship** games, should it be tied at the end of regulation, there will be one ten (10) minute sudden victory overtime period. Teams will not change ends for this overtime period. Teams will play 3 on 3 during this overtime period. Should a team receive a penalty, the non-offending team will place a fourth player on the ice. After the expiration of the penalty, the offending player will return to the ice. At the next whistle, the teams will return to 3 on 3.  
If after the 10 minute overtime period the game remains tied, there will be a shootout. It will be a three player shoot out. If that fails to produce a winning team, it will continue with one player sudden victory shootout until a winner is decided. During this shootout a different player must take each shot until you have gone through your entire roster (excluding goalies). The Home team decides which team shoots 1<sup>st</sup>.
6. **Only during Quarter, Semi and Championship games will teams be entitled to one thirty (30) second timeout.**
7. Standings:  
Team standings will be based on the points earned in round robin play.  
Round robin play standings are based on 2 points for a win, 1 point for a tie and 0 points for a loss.

**The 1<sup>st</sup> place and 2<sup>nd</sup> place U16 teams in each division will qualify for the quarter-final games on Saturday night.**

**2<sup>nd</sup> place Hayton vs 1<sup>st</sup> place Foster**

**2<sup>nd</sup> place Foster vs 1<sup>st</sup> place Hayton**

**2<sup>nd</sup> place Stillman vs 1<sup>st</sup> place Avon**

**2<sup>nd</sup> place Avon vs 1<sup>st</sup> place Stillman**

**The 1<sup>st</sup> place U18 team in each division plus 3 wildcards (which will be the next 3 teams with the most points. If teams are tied in points we will follow the tie-breaker procedure) will qualify for the quarter final games Saturday night. Division winners will be seeded 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup>, 4<sup>th</sup>, 5<sup>th</sup> and the 3 wild cards will be seeded 6<sup>th</sup>, 7<sup>th</sup> and 8<sup>th</sup>.**

**8<sup>th</sup> place (wild card #3) vs 1<sup>st</sup> place**

**7<sup>th</sup> place (wild card #2) vs 2<sup>nd</sup> place**

**6<sup>th</sup> place (wild card #1) vs 3<sup>rd</sup> place**

**5<sup>th</sup> place vs 4<sup>th</sup> place**

**U18 Semi-finals play on Sunday will go as follows:**

**4<sup>th</sup> remaining seed vs 1<sup>st</sup> remaining seed**

**3<sup>rd</sup> remaining seed vs 2<sup>nd</sup> remaining seed**

8. **Should there be a tie in the standings, the tie breaking rules will be:**
- Winner of the games played between the teams (given all teams tied in points played each other)
  - Goals for divided by goals for + goals against (GF / (GF+GA)) (Highest Quotient Advances)
  - Team that has the most wins
  - Team with fewest goals against
  - Team with the least penalty minutes. Note: player ejected from the game will count as 30 minutes in this calculation regardless of the time in the game the ejection occurred.
  - One official from each team draws a playing card out of hat. Highest card wins (Aces are considered high card).

**The sort rules will continue to work down the list a, b, c, d, e, f and will never start over**

9. **OMHA Rules apply. No protest/objections, the decision of the referee is final. ONTARIO MINOR HOCKEY ASSOCIATION sanctioned rules shall be in effect, except where these tournament rules apply, including the use of OMHA sanctioned equipment only, except where out of Branch Association rules are different. The Tournament Committee will rule on these where applicable.**

10. **Registration:**

- Teams will be required to provide copies of the following documents before their team arrives at the tournament.
- All teams are required to have their representative report at least one (1) hour prior to their first scheduled game. You can sign in at the arena where you are playing your first game. This team representative must confirm that the documents provided to the tournament representative prior to the tournament are still correct on this date.
- All teams will be required to provide a copy of an approved (signed) roster from their home association reflecting the names of the registered players including approved AP players.
- All teams will be required to provide a copy of a Travel Permit prior to playing their first game of the tournament.

Only players whose names are listed on the official roster and/or cards **PRIOR TO THE FIRST TOURNAMENT GAME** are eligible to play any game during the tournament. If you have an AP player from the younger division and their team is in the tournament those players are not eligible to play for your team until their team has been eliminated from the tournament. No additions to your roster after you have signed into the tournament.

11. HOME TEAM which is listed 2<sup>nd</sup> on the schedule will wear dark jerseys and the VISITING TEAM will wear white or light jerseys.
12. We will be using Electronic Game sheets for the tournament. Teams will be sent an invitation code to load their team roster and player numbers onto the Gamesheet inc tournament information. The Tournament supplies the Ipads so teams **DO NOT** need to bring their own Ipad.
13. a) ONE STAFF MEMBER of each team **MUST** be always in attendance with the players in the dressing room, until the last player departs to ensure no damages occur and the rooms are left tidy.
- Damages to the dressing room or arena caused by a player, staff, team, or team spectators will be the responsibility of the team whosoever caused it.
  - Audio players are permitted in the dressing room provided that the volume is kept at a reasonable level and cannot be heard in the hallways.
  - Dressing rooms must be vacated 30 mins following the end of the game.

**14. Off-Ice Warm-ups are permitted outside the arena only. Off-Ice Warm-ups in the arena are not permitted.**

15. The tournament sponsors and/or the tournament committee, and/or the Peterborough Minor Hockey Council is not liable for any injuries (including death), damage or thefts, which take place during the tournament whosoever caused.

16. The tournament committee reserves the right to make any/all decisions on;

- a) the interpretation of the tournament rules
- b) Changes to the round robin play based on the actual number of participating teams
- c) Tournament objections and protests

The tournament committee makes the final decision on all matters. **ALL DECISIONS WILL BE FINAL**

### **Top Scorer and Top Goalie tiebreak**

#### **Top Goalie Award:**

If two or more teams are tied with the least goals against, the tiebreaker will go:

- 1) Team with the most shut outs.
- 2) Team with the most wins.
- 3) One goalie from each team draws a playing card out of hat. Highest card wins (Aces are considered high card).

#### **Top Scorer Award:**

If two or more players are tied with the most points, the tiebreaker will go:

- 1) Player with the most goals
- 2) Player with the least penalty minutes
- 3) Each player tied draws a playing card out of hat. Highest card wins (Aces are considered high card).

### **Addresses of rinks being used in the Steve Richey Tournament:**

Peterborough Memorial Centre: 151 Lansdowne St. Peterborough, ON

Miskin Law Community Complex: 271 Lansdowne St. W, Peterborough, ON

Kinsmen Civic Centre: 1 Kinsmen Way, Peterborough, ON

Healthy Planet Arena: 911 Monaghan Road, Peterborough, ON

Asphodel-Norwood Community Centre – 88 Alma St. Norwood, ON